

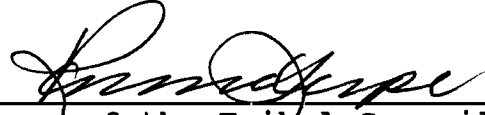
**RESOLUTION OF THE
WHITE MOUNTAIN APACHE TRIBE OF THE
FORT APACHE INDIAN RESERVATION**

- WHEREAS,** the Mediator appointed by the Federal Court has chosen the White Mountain Apache Tribe's Gaming Compact as the most appropriate compact for the conduct of gaming on the reservation, and,
- WHEREAS,** it is critical that the Tribe initiate the development of a Gaming Enterprise in a timely manner to avoid any legislative delays that may impact tribes not directly involved in gaming activities, and,
- WHEREAS,** it is critical to the administrative and legal success of a Tribal gaming enterprise that the requirements of the Indian Gaming Regulatory Act, the Tribe's Gaming Ordinance and any other related regulatory conditions be strictly adhered to for the welfare of the White Mountain Apache Tribe and Indian Gaming generally, and
- WHEREAS,** it is necessary to the business success of the gaming enterprise that appropriate management systems, accounting systems, training systems, security systems, and other gaming related business systems be developed and implemented, and
- WHEREAS,** the development of these gaming regulatory and management systems requires the oversight and guidance of a development team comprised of Tribal leaders and staff to direct the advice and expertise of professional gaming consultants and to make specific recommendations to the Tribal Council regarding the development of the Tribe's Gaming Enterprise.
- BE IT RESOLVED** by the Tribal Council of the White Mountain Apache Tribe that it hereby appoints a Gaming Development Team to oversee and guide the development of the Tribe's Gaming Enterprise. Members of the Gaming Development Team shall include:

Tribal Chairman Ronnie Lupe
Interested Council Members
Edwin Kane, Tribal Treasurer
Andrew Kane, Chief of Police
Charles O'Hara, Tribal Planner
Gerald Alsenay & Pearl Fox, Apache Enterprise
Tom Marsing, Sunrise Park Resort

BE IT FURTHER RESOLVED by the Tribal Council of the White Mountain Apache Tribe that it hereby approves an interim budget in the amount of \$40,000 as detailed on the attached Budget Sheet, for the purpose of meeting the costs of hiring necessary consultants, providing training for the Development Team, and meeting other costs required to develop the Tribe's Gaming Enterprise.

The foregoing resolution was on March 17, 1993, duly adopted by a vote of three for and one against by the Tribal Council of the White Mountain Apache Tribe, pursuant to authority vested in it by Article V, Section 1 (a) (i) (k) (s) of the Amended Constitution and Bylaws of the Tribe, ratified by the Tribe June 27, 1958, and approved by the Secretary of the Interior on May 29, 1958, pursuant to Section 16 of the Act of June 18, 1934 (48 Stat. 984).



Chairman of the Tribal Council

ACTING



Secretary of the Tribal Council

INTERIM GAMING DEVELOPMENT BUDGET

A. CONSULTANT COSTS:

1. GENERAL MANAGEMENT - \$25,000

a. Policies and Procedures for slot machines and table games

b. Security and Surveillance Equipment and Operations Manual

c. Cash Handling Procedures

d. Internal Audit Procedures

e. Train Supervisory Personnel on Surveillance and Internal Audit Procedures

f. Develop Capital and Operating Budget Estimates

g. Develop Marketing Plan

B. DEVELOPMENT TEAM COSTS - \$15,000

1. Development Team Orientation and Training

a. Accounting and Audit Functions

b. Casino Operations

TOTAL ESTIMATED BUDGET ----- \$40,000