

**RESOLUTION OF THE
WHITE MOUNTAIN APACHE TRIBE OF THE
FORT APACHE INDIAN RESERVATION**

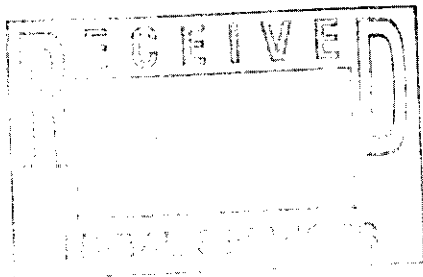
WHEREAS, the Tribal Council by previous resolution directed the Tribal Council Secretary to post Ordinance No. 220, which proposed revisions to Part II, Chapter 1, Part II, Chapter 5 to add Sections 5.100, 5.110, and 5.111, Part II, Chapter 6 and Part II, Chapter II of the Gaming Code in each district for a minimum of ten days as required by the Constitution; and

WHEREAS, the Council Secretary advised the Tribal Council that the proposed ordinance has been posted in accordance with that directive; and

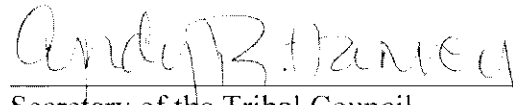
WHEREAS, the Tribal Council having received no opposition to Ordinance No. 220, concludes that the proposed amendments to Part II, Chapter 1, Part II, Chapter 5 to add Sections 5.100, 5.110, and 5.111, Part II, Chapter 6 and Part II, Chapter II should be enacted.

BE IT RESOLVED by the Tribal Council of the White Mountain Apache Tribe that it hereby it hereby enacts Ordinance No. 220, amending Part II, Chapter 1, Part II, Chapter 5 to add Sections 5.100, 5.110, and 5.111, Part II, Chapter 6 and Part II, Chapter II in the White Mountain Apache Tribe Gaming Code.

The foregoing resolution was on April 21, 2003 duly adopted by a vote of SIX for and ONE against by the Tribal Council of the White Mountain Apache Tribe, pursuant to authority vested in it by Article IV, Section 1 (a), (h), (i), (t), and (u) of the Constitution of the Tribe, ratified by the Tribe September 30, 1993, and approved by the Secretary of the Interior on November 12, 1993, pursuant to Section 16 of the Act of June 18, 1934 (48 Stat. 984).




Chairman of the Tribal Council


Secretary of the Tribal Council